



## **The Xen Credit CPU Scheduler**

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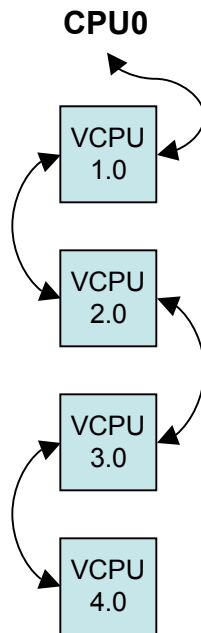


## Goals

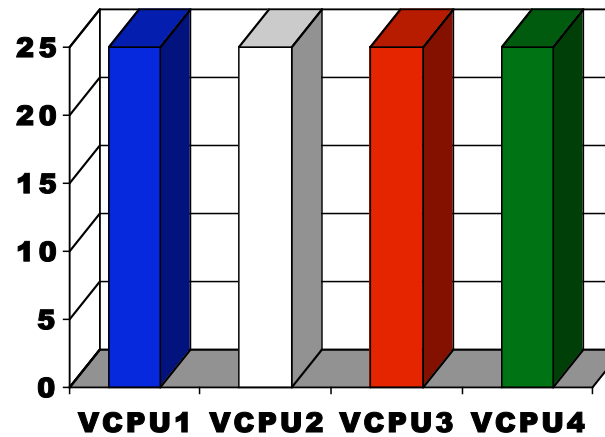
- **Maintainability**
  - Simple & Fast
- Zero-admin **good default behavior**
  - **Fairness**: Weight based
  - **I/O versus CPU** intensive VCPUs
  - Tuning via per-VM **weight & cap**
- Better **SMP support**
  - **Work conserving**
  - Transparent cross **CPU migration**
  - **System wide** accounting & fairness



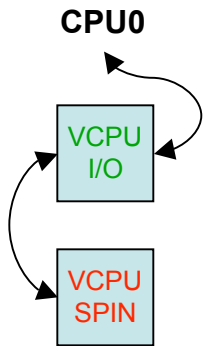
# Round Robin



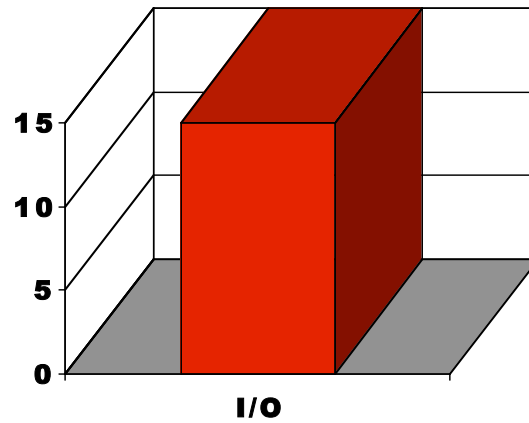
### CPU Usage



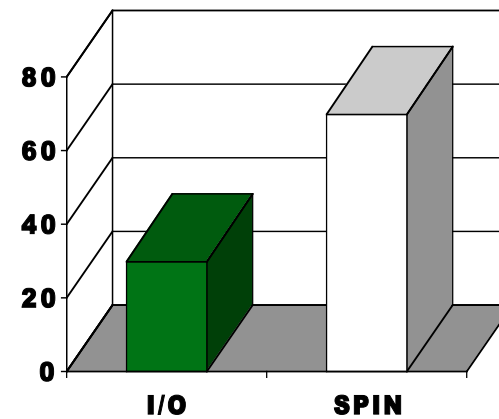
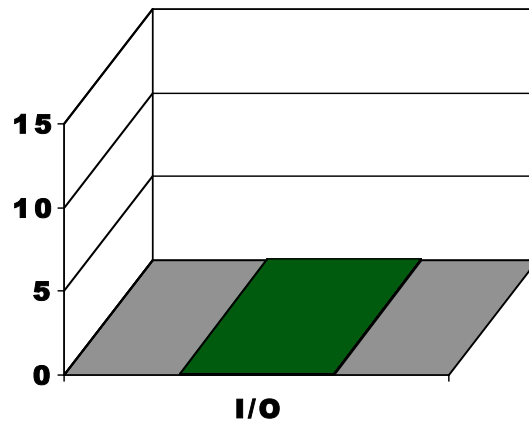
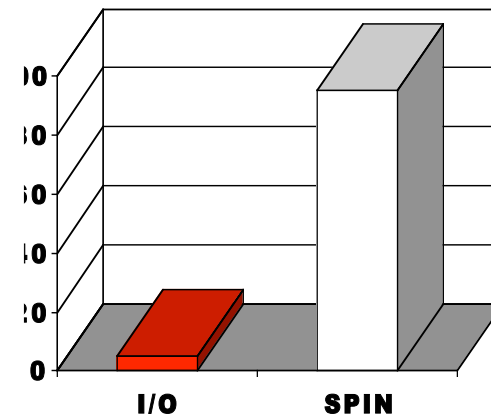
# Preemption



Latency to Run

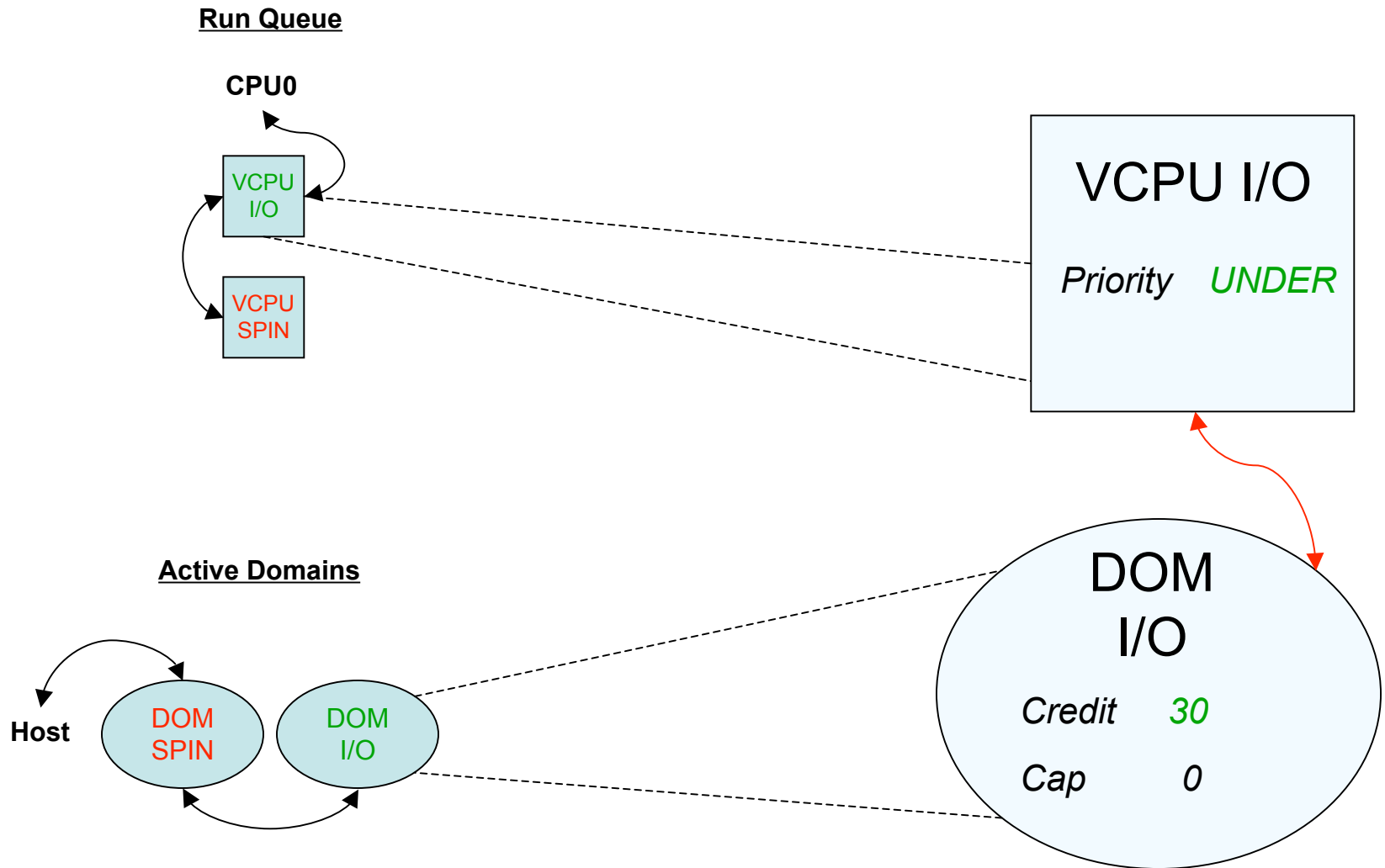


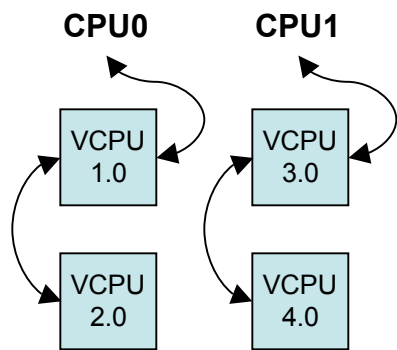
CPU Usage



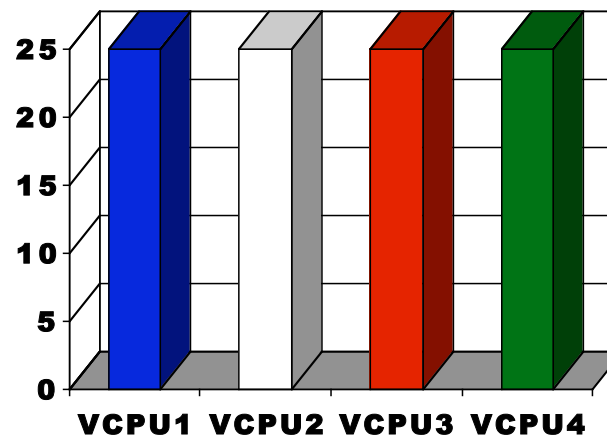


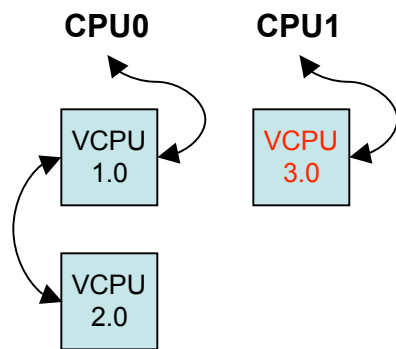
# Priorities!



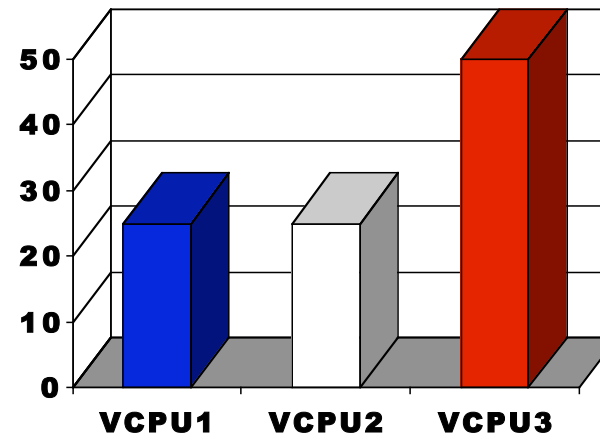


### CPU Usage



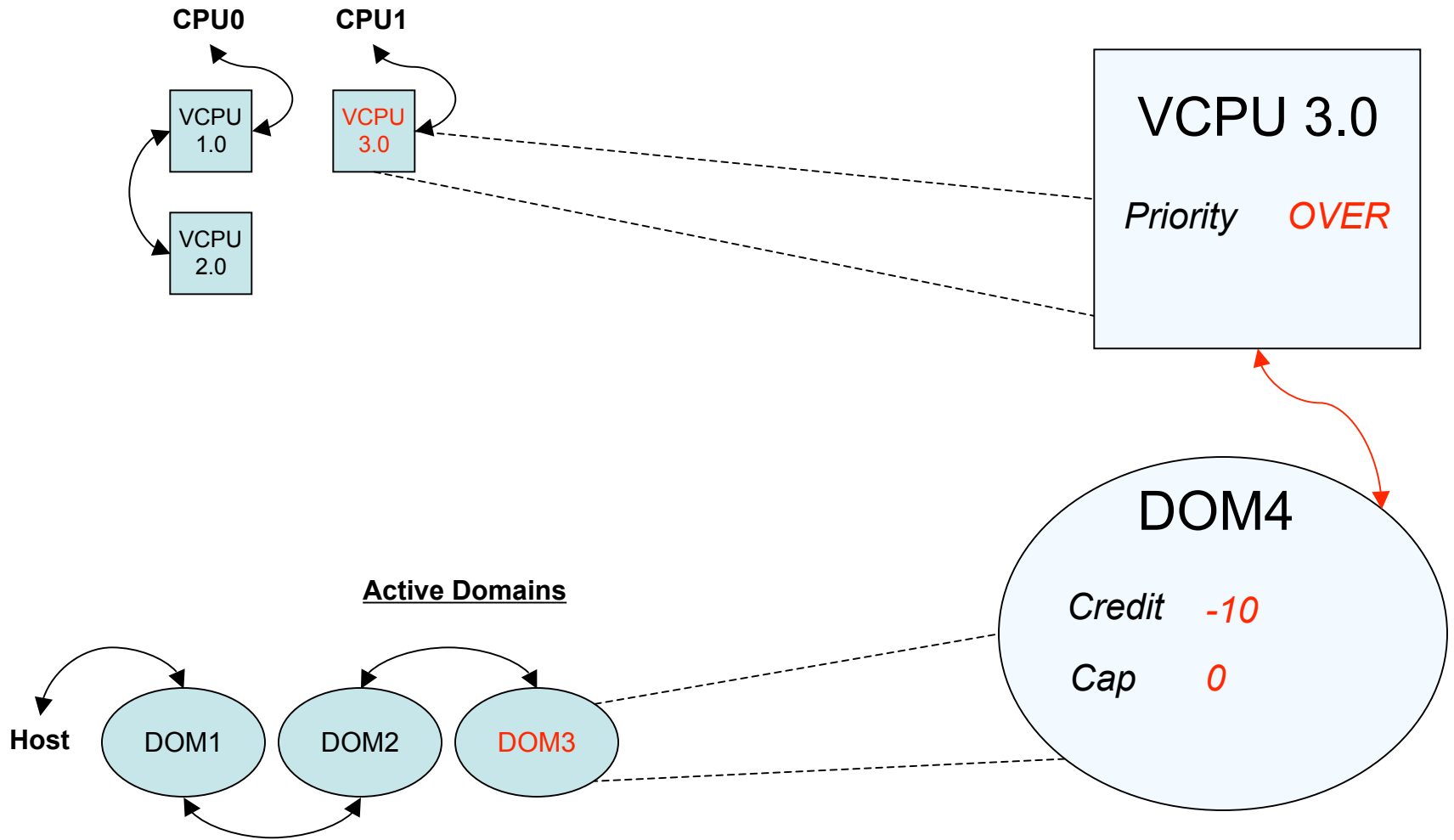


CPU Usage





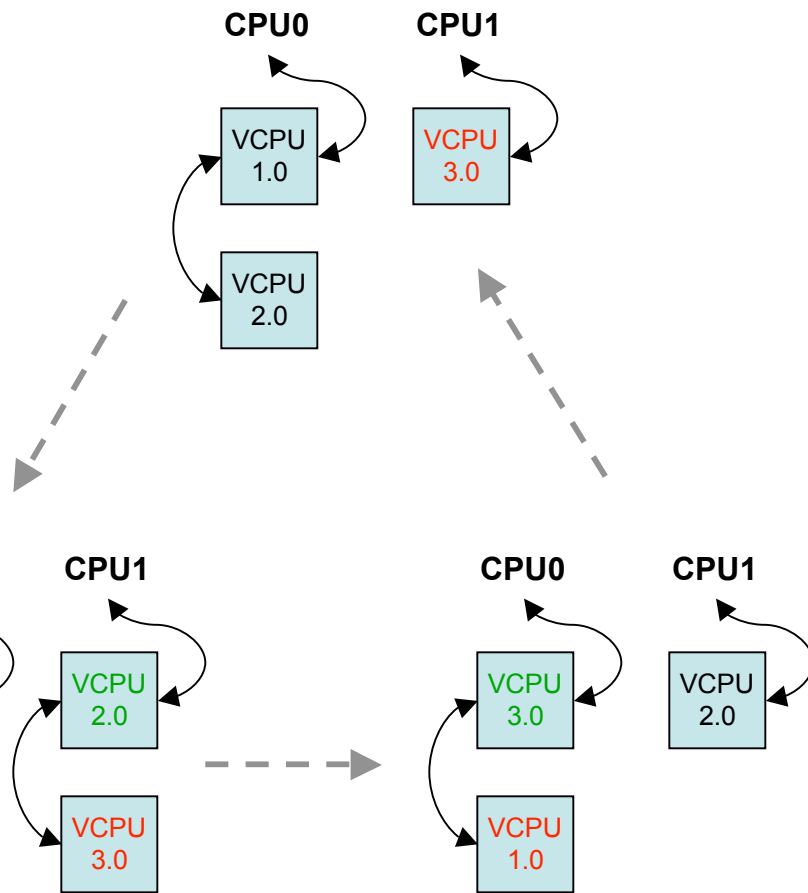
Run Queues



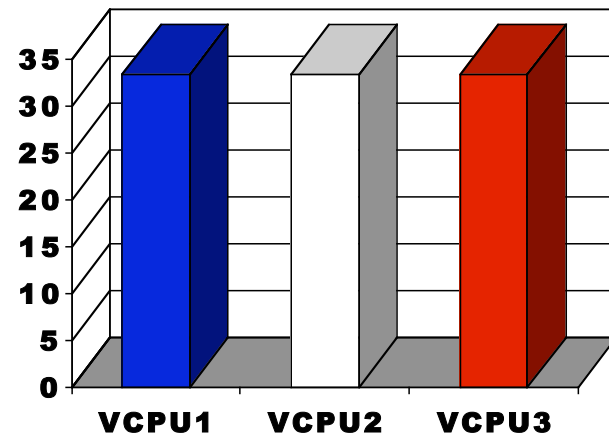
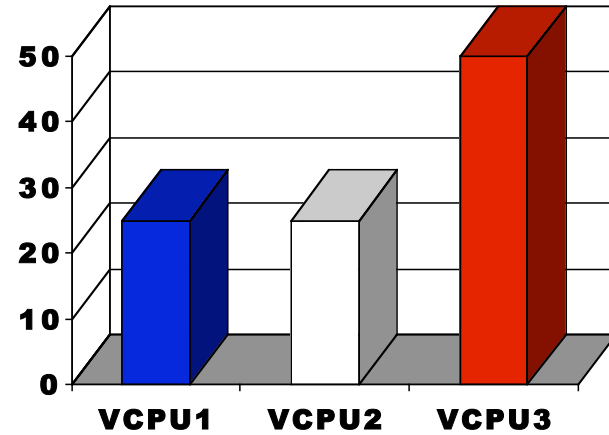




# Self Balancing!



### CPU Usage





# Global Accounting

- Periodically recompute priorities for all active VCPUs
  - **UNDER** (below fair share usage)
  - **OVER** (above fair share)
- VCPU fair shares derived from VM weight and cap in proportion to all active VMs
- Accounting cost
  - A function of # active VCPUs in system
  - **NOT** a function of # scheduling decisions



# Local CPU Scheduling

- Per-CPU sorted runq
  - 2 VCPU priorities: **OVER** and **UNDER** fair share
- Clock tick
  - Charge running VCPU
- Scheduling decision
  - End of time slice or VCPU blocks
  - Common case: run next local VCPU **under** fair share
  - Otherwise: pick queued remote **under** fair share VCPU, local **over** VCPU, or remote **over** VCPU (in that order)
- Scheduling cost
  - Common case: Pick next VCPU on local runq



# Credit Scheduler Internals

## Run Queues

